



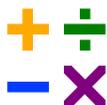
# Autumn Term 2 - Year 5 Topic Web



## Half Termly Value: Generosity

### Maths

Number: Multiplication and division.



Measurement: Perimeter and Area

Consolidation

### Science



**Forces:** Children are able to identify gravity and resistant forces. They learn how to use a newton meter to measure forces and learn about air and water resistance.

### RE



Judaism

**Advent/Christmas:** What does it mean to live in hope?

**Local Church Community:**

Mission. Do we all have a mission in life?

### PSHE



'Celebrating Difference': The difference between direct and indirect types of bullying and learning a range of strategies to use if they or others become involved in a bullying situation.

### English - Reading

**Fiction:** Our class reader is 'The Lion, the Witch and the Wardrobe' and we will develop our VIPERS skills for reading through this story.



### English - Writing & SPaG

**Fiction:** The No-where Emporium.- Character and setting descriptions. Adventure story writing and editing.

**Non-Fiction:** Instructions/explanation text - Children identify the features and create their own guide for a toy/invention of the future.

**SPAG** - Adverbs, paragraphs, parenthesis, apostrophes, modal verbs, relative clause, personification



### Home-school and community links



The children will perform at the community Christmas Carol concert at St Austin's Church.

Parents and carers will be invited into school to see our presentations about countries of the world.

### WOW Experience!

**Crucial Crew:** Children learn about how to keep themselves safe at home and in the community.



### Geography

**World Countries and Cities**  
Comparing and contrasting the different physical and human features in countries around the world.



### PE

Hockey  
Gymnastics



### DT

**Textiles:** Children design and create their own Christmas tree decorations

### Music



**Classroom Jazz 1:** The history of jazz.  
Christmas Carol Concert



### Computing

**Making AR games:** We will be set the task of designing and creating a game that uses AR.

### Spanish



**Time in the city**  
Children explore the cities of Spain.